

Program Contest Shell Demo System Information for Contestants

- To log into the contest shell, go to <http://www.wnec.edu/contest/>
Note: The trailing "/" is required
- If you have not yet received a Username/Password, you may email to pgmcontest@ccscne.org to request one.
- Once logged in, the contestant can:
 - View the scoreboard
 - Refresh the page (updates submission status/ambiguity status/notices/etc)
 - View notices
 - Notices show up under the "submit program" section in RED text.
 - These are notices from the judges.
 - Submit programs
 - View Submission Status
 - View Ambiguity Status
 - "My Ambiguities" are ambiguities that have been submitted by them with responses only available to them.
 - "Global Ambiguities" are ambiguities that have been submitted by either their team or another team but have a clarification viewable by all teams in the contest
 - Submit Ambiguities
- To try out the system, contestants may write a Java or C++/C program on their own local machine that reads three integers from the standard input and output the largest of them. Note that a C++ program should have a .cpp extension, and a Java program should have a .java extension. Note also all components (classes) must be contained in one file, and it is this file that you submit.

Sample Input
10 20 30

Sample Output
30

- To give the contestants a feel of their submission being judged (a real judge will not be available to judge their submission when they try out the system), this demo system will automatically judges submissions.
- The demo system automatically judges the submissions as
 - "Program Correct"
 - "Incorrect Output"
 - "Syntax/Compilation Error".
- After a contestant submits a problem, it will take a couple seconds before the program is judged. After refreshing the page a couple times, the status should be updated.